Major Research Area Paper Presentation

Reducing Training Demands for 3D Gait Recognition with Deep Koop
Operator Constraints

by

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Deep learning research has made many biometric recognition solutions viable, but it requires vast trainin achieve real-world generalization. Unlike other biometric traits, such as face and ear, gait samples cannot b crawled from the web to form massive unconstrained datasets. As the human body has been extensively stu different digital applications, one can rely on prior shape knowledn r3.3r codata s car1gityllhgi swr k6 r3.3l